JUNE 1994
ISSUE #16

INSIDE IMAGE

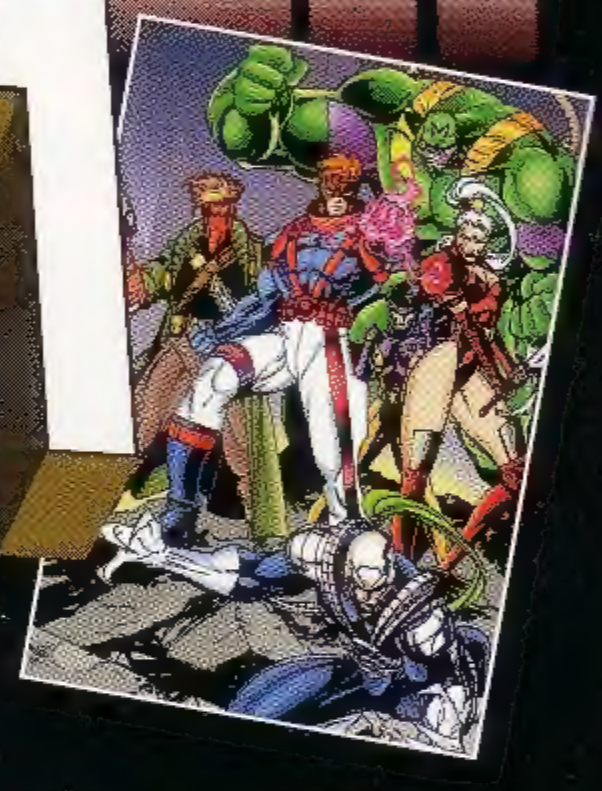
THE BLOOD IS BACK!

FIRST YOU SEE THE LIGHT

THEN YOU FEEL THE

THUNDER

WILDSTORM SET 1



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INSIDE

LETTER FROM THE EDITOR: P.2

ARTICLE:
YOUNGBLOOD #6 P.3-4

TITLES FROM JUNE 1994:
YOUNGBLOOD #6 P.5
VIOLATOR #2 P.6
BLACK FLAG PREVIEW EDITION P.7
THE PACT #3 P.8
PITT #5 P.9
CYBERFORCE #6 P.10
FREAK FORCE #7 P.11
TEAM YOUNGBLOOD #10 P.12
THE SAVAGE DRAGON #11 P.13
BLOODSTRIKE #11 P.14

FAN ART P. 15-16

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Cover Illustration: Created by Rob Liefeld; Pencils by Rob Liefeld; Inks by Danny Miki; Colors by Kiko Taganashi

NOT ALL SOLICITATION ARTWORK ARE ACTUAL COVERS.

DOT YOUR i AND CROSS YOUR T'S...

Hello Image Friends and Fans!

I'm looking out the window at the Anaheim Stadium sign with its huge flashing messages - beckoning to the kazillions of cars creeping by...Boat Show!...RV Show!...The Angels vs. The Dodgers!!!!! Ho hum, 75° again. Another sunny day in California. Wait a minute! It may feel like summer here (in late March), but a lot of our readers are still bundled up, dreaming of June. Well, we haven't forgotten you.

So, what's on the horizon for June? I looked it up for you:

> **June** (joon) **n.** [< L Junius, of Juno] **1** the sixth month of the year, having 30 days **2** one very killer month in which Rob Liefeld returns to Youngblood: abbrev. Jun.

You heard right! The Blood is Back! By now you already know that Image is excited to welcome Rob Liefeld back as an active artist. Check out the article on page 3. The convention season is about to kick in, which means that many of you will be looking for the Image booth at local shows. Here's a rundown of where you can find us:

April	22-24	WonderCon 8 in Oakland, CA.
June	17-19	Heroes Convention in Charlotte, NC.
July	1-3	Chicago Comicon
August	1-7	San Diego Comic Expo/Convention

Thanks for your support!

Tony Lobito
Publisher/Editor

...A LETTER FROM OUR PUBLISHER

ROB LIEFELD TALKS ABOUT... YOUNGBLOOD™

AN INTERVIEW BY R. MATTHEW HAWKINS

It's been fifteen months since Youngblood #4 has been on the stands, why did you wait until now to bring Youngblood back?

The reason I waited until now was that I had already committed to do Youngblood Strikefile, which basically focused on some solo characters. I had to get everything I had committed to off my plate. It's something I knew I wanted to do right before I started drawing Youngblood Strikefile, but I had to finish all these books and, as you know, Image's second year was a tumultuous one and I'm glad it's behind us now. It's an exciting time for comics. I'm just really anxious to get back out there—I really

love these characters. Ultimately, I think I took about a year off and got a fresh vision on what I've been doing—how to do what I want to do. It allowed me to focus. I just didn't want to wait any longer. I want to get Youngblood out there. I like these characters and I get psyched now that I know there are people who like these characters as well. Summer's a big time for comics, it's traditionally when comics are at their best. It's when the most exciting comics come out and people have more time and probably more money to spend on comics. All these things combined are why I want to bring the book back now.

I've seen the tag line "This time you're going to get it!" What's different about Youngblood this time around?

I'd actually rather people pick the book up and figure it out for themselves. It feels different to me. I try not to judge what I do—just leave it up to the fans. I think I'd be better off letting people see for themselves. I'm putting pencil to paper and I'm just doing a comic book and having some fun. That's all that you can do—hope that the fans are responsive to what you do. Because from experience, I'll tell you, they let you know!

The story of Youngblood focuses on the Home Team, is there going to be any tie-ins with TeamYoungblood ?

Actually there's going to be a lot. Continuity is going to run a lot tighter between the two books. You'll see a lot of storylines cross over with the characters.

Youngblood, the concept, does involve a lot of characters. I don't even refer to them as the Home team and the Away team anymore, but as Team Youngblood and Youngblood. You'll be seeing a lot of both the Team Youngblood and the Youngblood characters. Eric [Stephenson], Chap [Yaep] and I sat down and we talked about the stories we want to do and how we can make them flow together better. We're going to make both books stronger. We've already tightened up a lot of stuff. We definitely want people to be picking up both books, but we haven't made it so you have to. I know you read that everywhere, but you really won't. There will be a lot of cross-overs with characters and stories and Chap and I might switch off and draw each other's issues—all that kind of stuff. The continuity is definitely going to play a factor in the stories between both books. Many of the initial stories we did in Team Youngblood will be continued. They were just laying the groundwork for what we want to do.

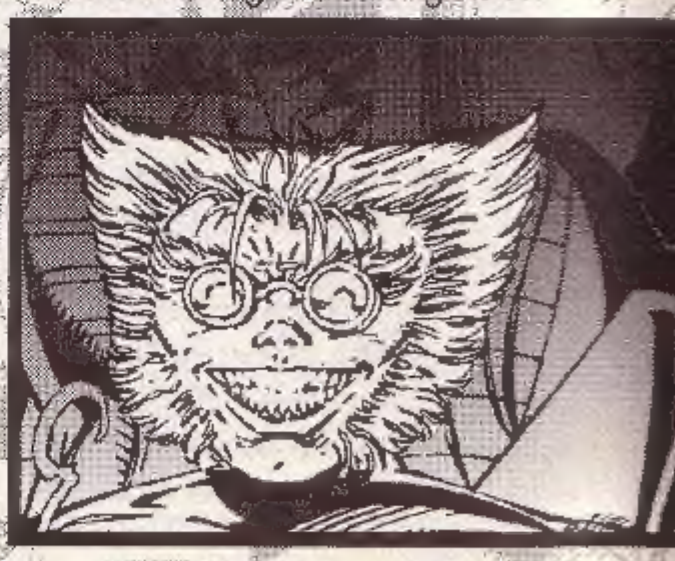
Now you're going to be doing a ten page story in Team Youngblood #9, is that correct?

Yeah, I'm doing kind of a prelude to Youngblood #6 that's a 10 page "Day in the life" story. Some of the characters are on vacation, a couple of the others are going on a mission and Shaft has to

go meet the new Youngblood characters that the new administration has brought in and that sets up what happens in Youngblood #6.

That issue has a wrap-around cover pencilled by you?

Yeah it'll have a wraparound cover of the Youngblood team with myself, Danny Miki as my inker and Kiko Taganashi doing the colors on the cover and those ten pages!



When Youngblood #1 hit the stands a little over two years ago, the mass media gave you a lot of coverage. Do you expect that kind of coverage this time around?

I don't know—it depends on if it's a bor-

ing day. Last time it was a very boring day. Last time around there was nothing happening in LA. There was nothing going on anywhere—nothing from the government and Congress didn't come down with anything that day. No buildings burned down and there weren't any natural disasters. I think it all depends. People like to see the entrepreneurial spirit and that's what Image embodied. Youngblood being the first comic out was kind of the thrust of that initial move away from Marvel—and because of that we got a lot of coverage. I think the media has become more used to seeing comic book stuff on the air in the last few years. A lot of it started with Image comics and continued on with the Death of Superman and I think it's going to come back to Image comics this summer. We constantly are trying to do new and exciting things and the media seems to be very willing to cover that, so, I don't know, your guess is as good as mine!

Now you hand picked your creative team, what can you tell us about Kiko and Danny. When I was inking my own work over at Marvel, I only started inking my work because there were only a handful of really great inkers at the time and all of them were really busy or didn't want to ink me. I'm big enough to say they didn't care for my work. Instead of getting let down, I decided to pick up the quill and try my own inking and I did that for a year and a half. And I was okay, but I was never, by any means, a great inker. My drawing suffered as a result of my learning to ink because I focused more on the techniques of being a good inker. Inking is actually a skill—you have to know how to use certain tools, certain nibs. I try to focus on that, trying to get certain line weights down. I think I sacrificed a lot of my drawing in the process. When I met Danny Miki, I was able to get that team that I always had envisioned. I think every penciller wants to meet an inker who compliments their style. Terry Austin and John Byrne on the X-Men had it. I think Frank Miller and Klaus Janson had it on Daredevil. Jim Lee and Scott Williams definitely have a great thing going, but I had never found somebody like that. Danny asked about doing work for Image Comics and myself, so we hired him on board. It's very exciting to see my work inked by someone who had done a lot more inking than I had. Danny was an apprentice under Art Thibert, who apprenticed a lot of guys, including Trevor Scott down at Homage. Art is definitely a good teacher and Danny wanted to do something on his own. I can't say enough good things about Danny Miki—he's excellent! It's a treat to give him my penciled pages and get them back with the beautiful work he's done on top of them. We're a good team, we're both good separately, but when we come together it's like nothing you get with anybody else. It's a nice combination. Kiko Taganashi is coloring the book. I can't say enough good things about this guy. We used Olyoptics for several years and he was one of the star players down there. Steve Oliff assembled an all-star team of color separators and Kiko was one of the premiere hitters on the team. Kiko was looking for some new opportunities and I was looking to start up a color shop, so I made Kiko an offer I was hoping he wouldn't refuse—and he didn't—since then he's come down here. Kiko's worked on Spawn and Cyberforce and a lot of other stuff. The thing about Kiko is that a lot of artists do a color guide on paper and then hand it off to a separator who does all his magic on the computer, but Kiko does the guide while he's on the computer. I really wanted somebody I could work closely with. This is a new generation of coloring. I see a lot of people trying to do what we were doing two years ago. Marvel Comics right now has just started to do coloring that we left behind us two years ago. I think the stuff you get from Olyoptics, Extreme Color and from Homage is far superior to anything you get from the other color houses that were the only guys at the time-and they jerked us around for a long time. A lot of books were made late. You know, when there's only one person to go to and they control the marketplace, then you're at their mercy. Setting up the in-house color studio system was one of the best things we've done. Kiko was the linchpin that made it all come together. You'll see when you see Youngblood on the stands how outstanding his work is.

I've seen your work on Image #0 and in Deathmate Red and it appears that your style is starting to change a little bit. Do you think you're evolving as an artist?
You know, I hope. People keep asking me, "Are you changing your style?" No, I just hope I'm getting to be a better artist. I've never said I was a good artist—you can go back and look it up. I don't believe that I am a great artist. I believe I have a way that I draw things, a way that I see things. Other artists have a way that they see things. This is the way I put lines on paper, the way I tell my stories and the way I draw characters. Hopefully, there's basics about drawing that I've learned, but there's other things that I will still do—putting a smaller head on a character, making his body look bigger and more formidable. And I'll always break those rules. I hope so, I look at the page and I think it looks a little different. I don't know if it's better, ultimately that's up to the fans and the people who buy the book. I think I am improving in my work. I'm constantly trying to improve. There are some people I've met who appear to be very satisfied with what they do. And I'm not just talking about artists, athletes, and many others, seem to reach a certain plateau of satisfaction. I've never been satisfied! I've never been very happy with the work I've done. It's the best work that I've ever done at the time I do it and I'll always give it the best that I'm able to give it at the time. I've never drawn anything and been satisfied with it. Danny, Kiko and myself, we just want to do fun comic books that are appealing visually.

YOUNGBLOOD #6

$3.50
Color.
Rob Liefeld, Danny Miki and Kiko Taganashi
(48 pages)

Image's first and finest team returns in a 38 page tale so wild and crazy, you won't believe your eyes! Continuing from Team Youngblood #9, Die Hard prepares to lead his team against the forces of Cybernet while Shaft is left at home to meet the newest additions to the Youngblood roster. Meanwhile, Badrock goes on the late night talk show circuit to garner some positive PR for the team! And Chapel sinks deeper into the darkness with each passing day. Introducing Colonel Bravo, and believe us, you have to see it to believe it! Great story, beautiful, eye-popping artwork brought to you by Rob Liefeld, Danny Miki and Kiko Taganashi! Also, a Youngblood sketch-book section of Liefeld's work, detailing characters from the past, present and future! And, as if that wasn't enough already, there's also a bound in poster included!

VIOLATOR #2

(MINI-SERIES)

$1.95
Color.
Moore/Sears/Pennington

The Violator saga continues as the Violator searches out his arch-enemy Spawn to help out against his evil brothers from hell, including the Vandalizer, Vindicator, Vincillator and Vaporizer. Also, more from the new character called the Admonisher as he is sent by the Mafia to help solve the mystery of who viciously killed some of the leading crime bosses of New York as first seen in Spawn #2. New facts come to the forefront which not only bring new twists and turns to a already intriguing plot, but the second of three issues focusing on the Violator. Another exciting story written by award-winning writer Alan Moore with pencils by Bart Sears, and inks by Mark Pennington.

BLACK FLAG

PREVIEW EDITION

$1.95
Black and White.
Dan Fraga

Dan Fraga returns to comics with the exciting, new Black Flag, combining science fiction and fantasy in this fantastic adventure! The black and white preview edition gives fans an advance look at the upcoming series and brings you something distinctly different from the regular Image line. This book will be limited to 100,000 copies—allocations may occur! Black Flag is a must have for all Dan Fraga and Image fans!

THE PACT #3

$1.95
Color.
Valentino (Co-Writer, Creator)/Senecal (Co-Writer)/McDaniel (P) Banning (I)

Determined to solve their differences with The Center, Pact members Slam!, Handgunn and Blacklight meet their worst nightmare and face the wicked villainess, Atrocity. But first, they go one final round against The Renegades leading to an all-out assault from Image's ultimate bad girl, Atrocity!! Their loyalty, their senses, and their collective psyches are all put to the test as she unleashes her evil charm against them. Can they escape her powers? And what happened to Cutlass? Find out these questions and more in the exciting conclusion of the Pact mini-series.

PITT #5

$1.95
Color,
Keown (Art)
Hotton (Script)

Zoyvod is history. Now the warring gome begins. Timmy lies unconscious in a New York hospital as PITT stands vigil in the streets below. It's business as usual: drug deals, muggings, murder, werewolves... oh my!

CYBERFORCE #6

$1.95
Color.
E. Silvestri/
M.Silvestri/Williams/
Chiodo

Ballistic discovers more about her sordid past than she bargained for as her battle with Cyberdate [illegible] and super-powered drug dealers, as well as the members of Cyberforce, comes to a stunning conclusion.

FREAK FORCE #7

$1.95
Color.
Larsen/Giffen/Bridges

Enter Kill Cat. A man from Dart's past is not on her tail and all out action is the result. From the city of Detroit and the upcoming Deadly Duo mini-series comes Kill Cat and Freak Force will never be the same. Very highly recommended.

TEAM YOUNGBLOOD #10

$2.50
Color
Rob Liefeld (S)/
Eric Stephenson (S)
Chap Yaep (P)

[redacted]
and Combat ge[redacted]
[redacted]
and Team Youngblood wil[redacted]
[redacted]
teams

SAVAGE DRAGON #11

$1.95
Color.
Larsen

The fiend returns. The entity has possessed another mortal and becomes gunning for the Savage Dragon! It would be pretty bad but then it never is. A good ranting on again for new readers as new hints are dropped about the Dragon's mysterious past. Not to be missed!

BLOODSTRIKE #11

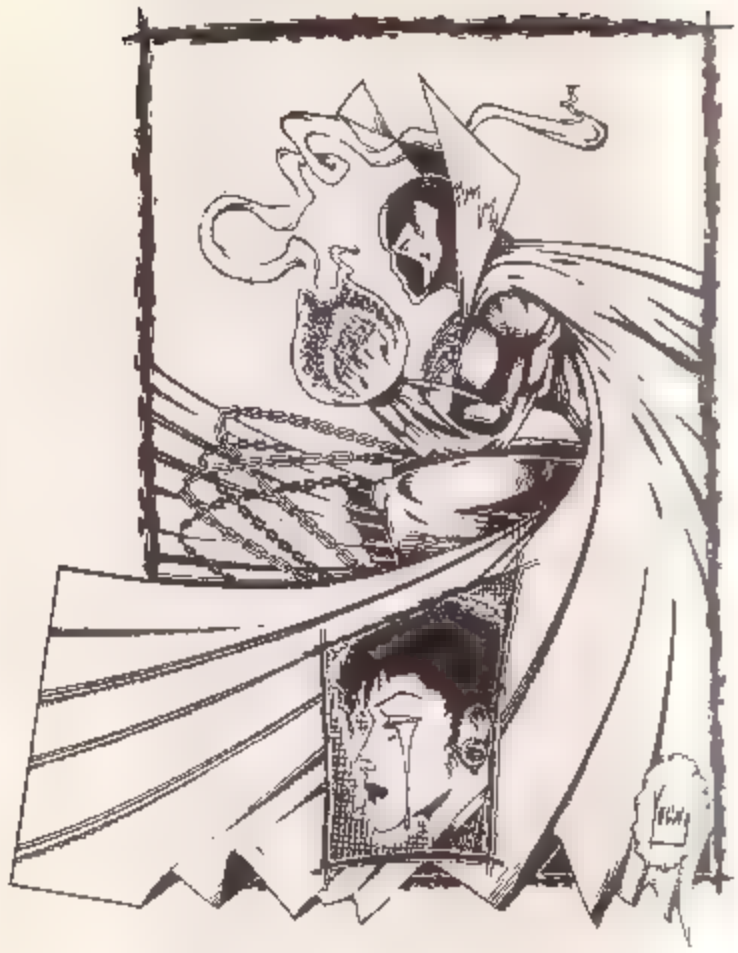
$1.95
Color
Extreme Studios

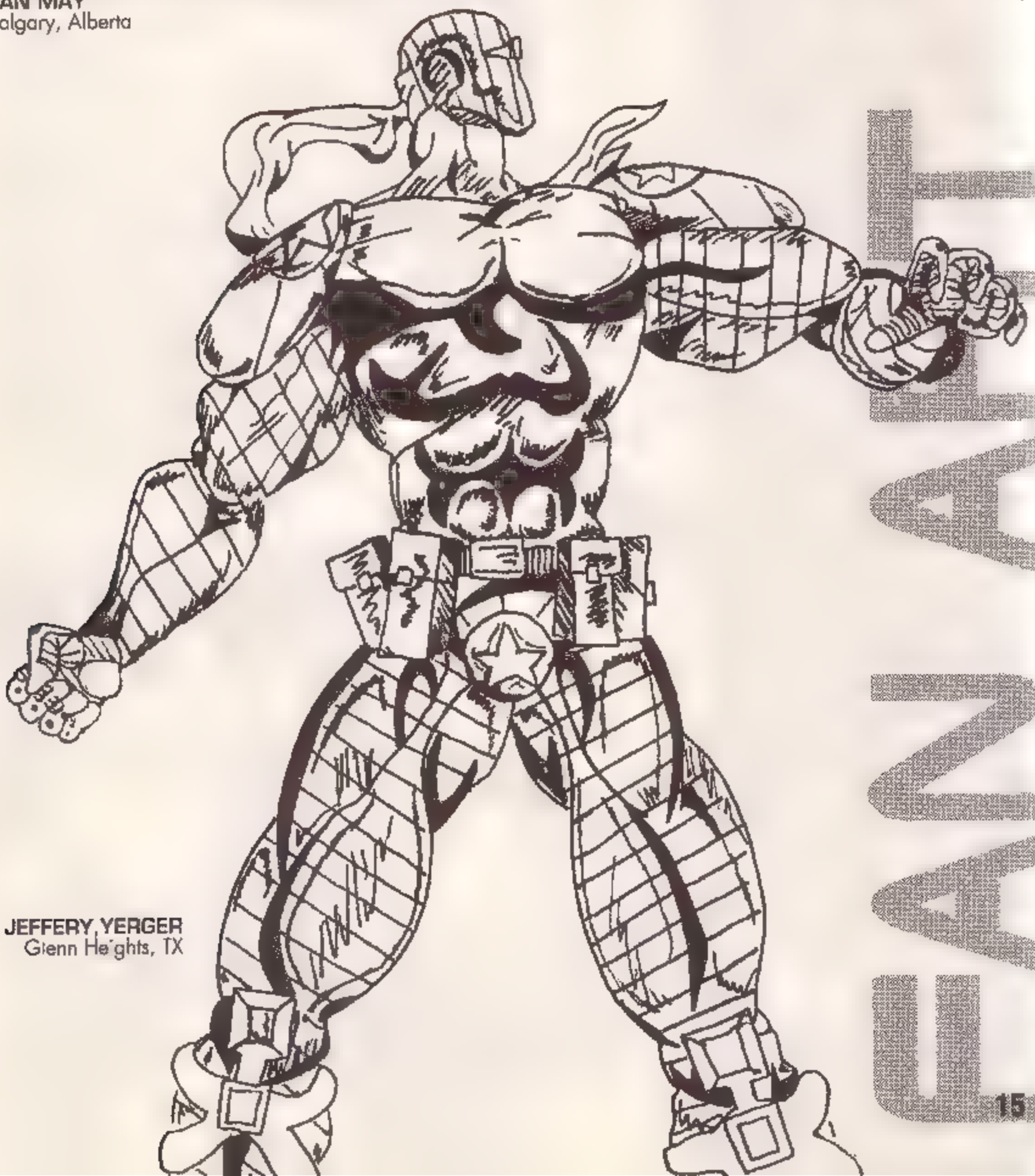
[redacted] be revived to reveal the true identity of the Overlord? Not if the Overlord can help it.

BLOODSTRIKE™

DAN MAY
Calgary, Alberta

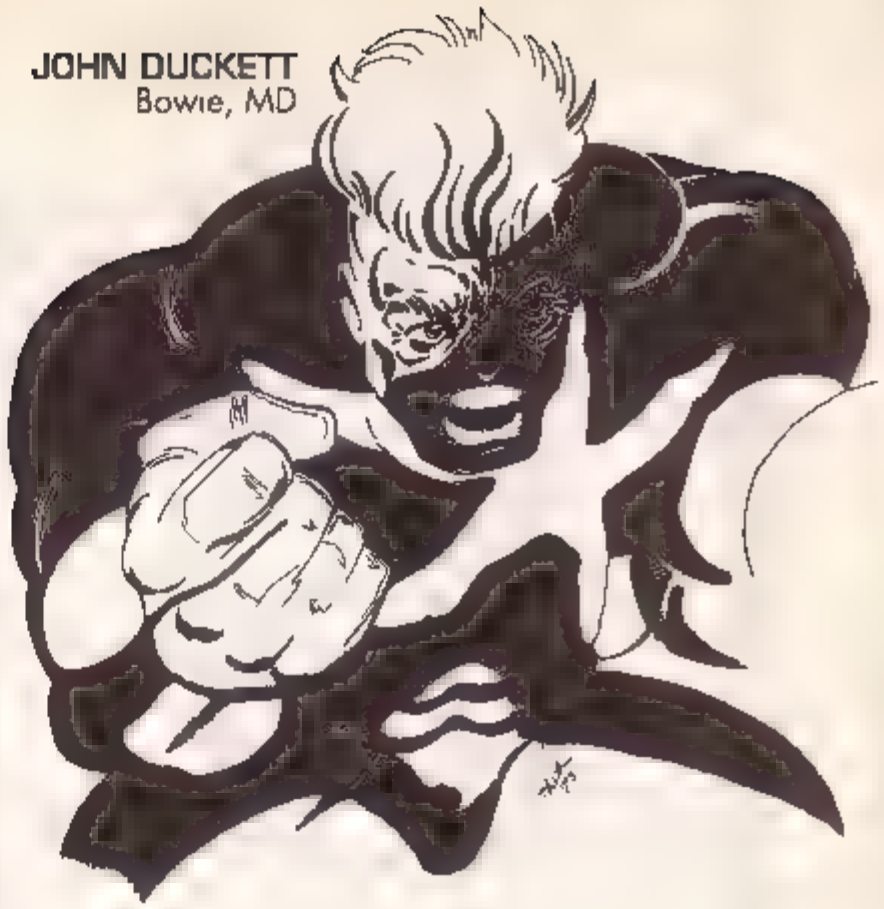
KEVIN YOUNG
Secane, PA



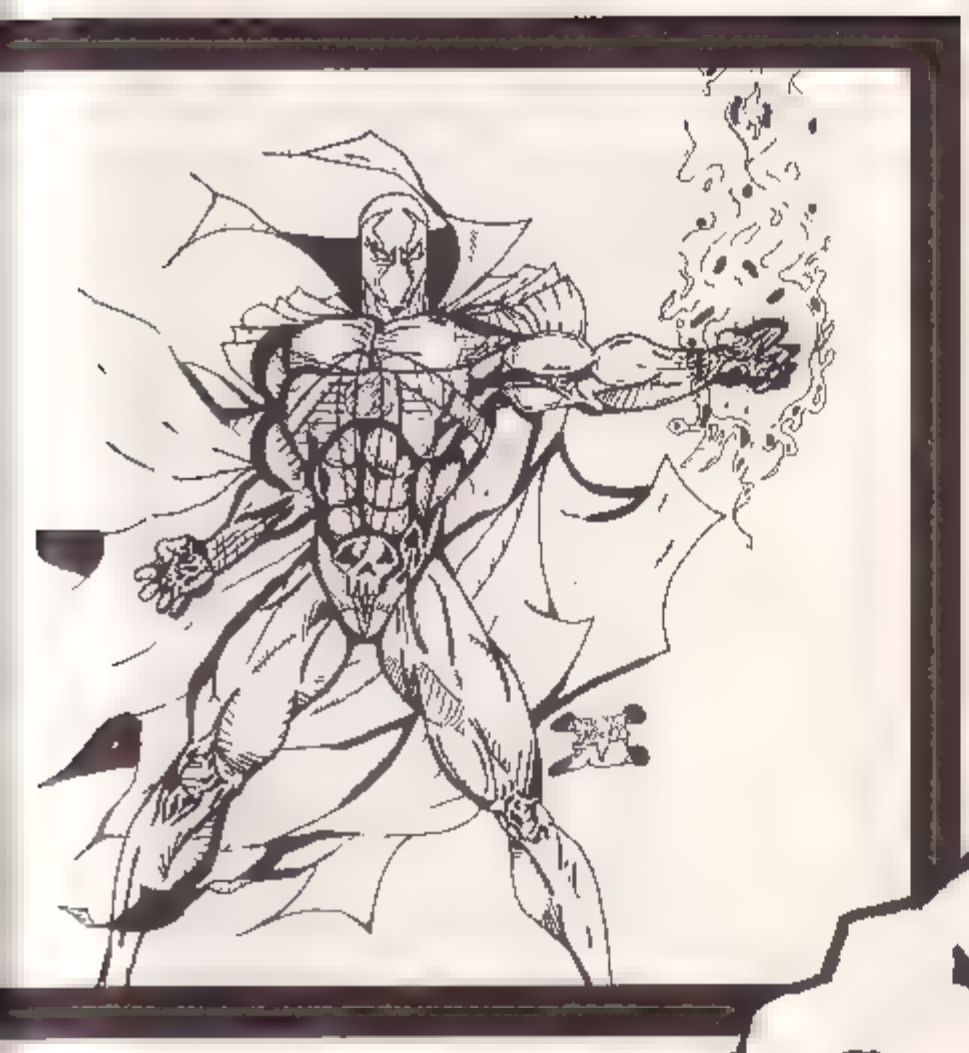


JEFFERY YERGER
Glenn Heights, TX

JOHN DUCKETT
Bowie, MD



NICHOLAS VELAZQUEZ
Brooklyn, NY



MATTHEW ZOLMAN
Kettering, OH

C'mon, admit it...
You thought we'd be gone by now.

When we originally announced our plans to form an alliance dedicated to economic and creative freedom the industry experts and pundits had a field day. They predicted we couldn't possibly last more than a year. *"Too young." "Too impulsive." "Too naive." "They'll never find the self-discipline necessary to make sound business decisions."* And with 20/20 hindsight we'll be the first to admit a few of those predictions came true. We *did* make some bone-headed decisions

But, despite all of the pratfalls, Image Comics survived.

We just entered the third year of our revolutionary alliance. We're not so impulsive and naive anymore. In fact, we're stronger than ever, revitalized, refreshed and rededicated to making the best comics on earth.

We've never lost sight of the reason why we banded together: to refuse to follow in the footsteps of all the legendary creators who had their characters taken from them.

We're free to pursue our own visions and dreams. We've demonstrated to every young super-hero cartoonist that you don't have to sell yourself short. We've changed the nature of work-for-hire comics by nurturing our own young talent and rewarding them extremely well for their labor on our creations. We encourage them to work towards the day they create their own worthy characters, leave our nest and form their own versions of Image Comics.

In 1992 we set out to institute permanent changes in the comics industry.

The young creators of tomorrow will benefit from the battles we waged against the large publically held corporations and we couldn't be prouder of that. Image sets the trends and the rest of the industry follows.

That's why we're still here and will continue to be for a long, long time.

YOUNGBLOOD

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KILLCAT™

INVADES FREAK FORCE™

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INSIDE

IMAGE

A MAN WITH A MISSION!

McWEENEY —

ANOTHER

BITCHIN' issue

THE SAVAGE DRAGON 11

WHAT DID YOU EXPECT?

INSIDE IMAGE

INTERVIEW:
UNION #0 P. 2-3

TITLES FROM JUNE 1994:
UNION #0 P. 4
NEWMEN #3 P. 5
KINDRED #4 P. 6
GEN[13] #5 P. 7
CODENAME: STRYKE FORCE #5 P. 8
DEATHBLOW #6 P. 9
VANGUARD #8 P. 10
STORMWATCH #10 P. 11
BRIGADE #10 P. 12
SUPREME #13 P. 13
SUPREME #14 P. 14
BRIGADE #26 P. 15
YOUNGBLOOD:
THE SILENT EDITION P. 16

Editor: Tony Lobito
Asst Editor
Kelly Van Landingham
Art Director
Doug Griffith
Production
Kenny Felix

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NOT ALL SOLICITATION ARTWORK ARE ACTUAL COVERS

UNION

Nick Bell
writes while
Mike Heisler
– presides on Union #0

ıst plug in, continuity-
e space between #4
ıes and #1 of the
ere's stuff in it

"omniscient narrator" captı
which is something I m not
fan of

I think I understand. So what happens?

We get to see, for the first time in any real detail, Union's home world of Aegena. We see Union growing up and we meet members of his family. We learn about the Protectorate and the civil war between it and the Directorate. We get some details about the Justice Stone, the source of power for the warriors on Aegena. Most

some time exploring the background of Regent, who so far has

here it's all happening, and he
nvinces Jill that it's time for

can draw from personal experience here, so this should read like comics verite (laughter.) The first story arc deals with a
hostile aliens

return of the Quickness and the introduction of a new character whose powers are magic-based. I've always wanted to write a character like that, because there are no limits to the kind of weirdness you can bring to it. And, of course, Union will face Regent. Someday.

The themes of the book are pretty much the same. Union is trying to make up for past mistakes by devoting himself to the protection of our people. What we ll see is that it's not that

judgment calls which, quite

it down together. On the other hand, if Ryan thinks that I

that you start out with all this excitement and all of these great ideas, and by the time you're done, it seems like if 30% of it actually gets on the page, then it's a miracle! But I should point ut that almost all of the mail has been very complimentary and that fans I've talked to at cons and store signings have been very supportive. That's been nice. Reassuring, anyway...somebody's getting something out of this!

Do you have any her projects

The mini-series was your first regular writing work. How do you feel about the way it turned out?

0, and it looks great. I have to

lthough he didn't actually

helped to establish the tone of he mini series, and it will be a little tricky for me to become

Having said that, I'll also say th I'm very impressed by what I've seen from Ryan so far, and I'm looking forward to working with him. A plus for me this time around is that Ryan works here at Homage, and our collaboration will be a lot tighter than it was between me and Tex. If I want to try some kind of weird story-

tried to tie a lot of th together and explain things, so I'm curious

UNION #0

$2.50
Heisler (Story)
Benjamin (P)

A flashback to Union's native planet Aegeng reveals the untold history of the Directorate/Protectorate war and provides a look at Ohmen's life before he came to Earth. Also in this issue: the origin of Regent.

NEWMEN #3

$1.95
Color,
Eric Stephenson (W)
Jeff Matsuda(P)
Jonathan Sibal (I)

[illegible]

of THE NEWMEN!

KINDRED #4

$2.50
Color.
S:Lee/Choi/Booth/Ruffner
P: Booth

The stunning finale! The secrets of Kindred are [illegible] serious implications for the [illegible] trio of former Team 7 mem- [illegible] 30 page story! [illegible] this issue. Collect all 4 [illegible] for a Jim Lee [illegible]

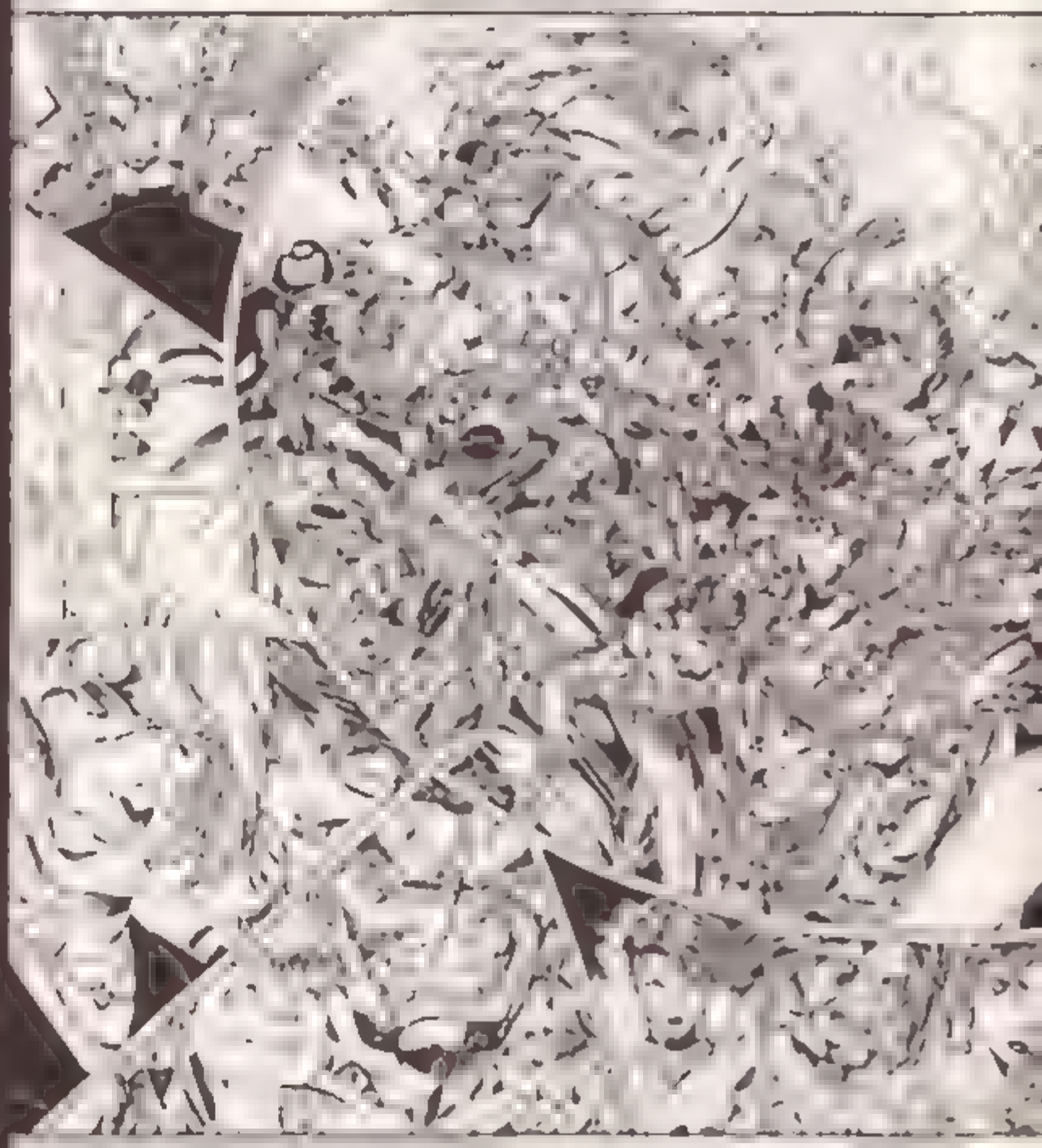
GEN13 #5

$1.95
Color
(S) Lee/Choi
(P) Campbell

[redacted]

miniseries

ART WORK
AN ACTUAL CO[redacted]



CODENAME: STRYKE FORCE #5

$1.95
Color,
Silvestri/Peterson/Chiodo

and crew discover all is

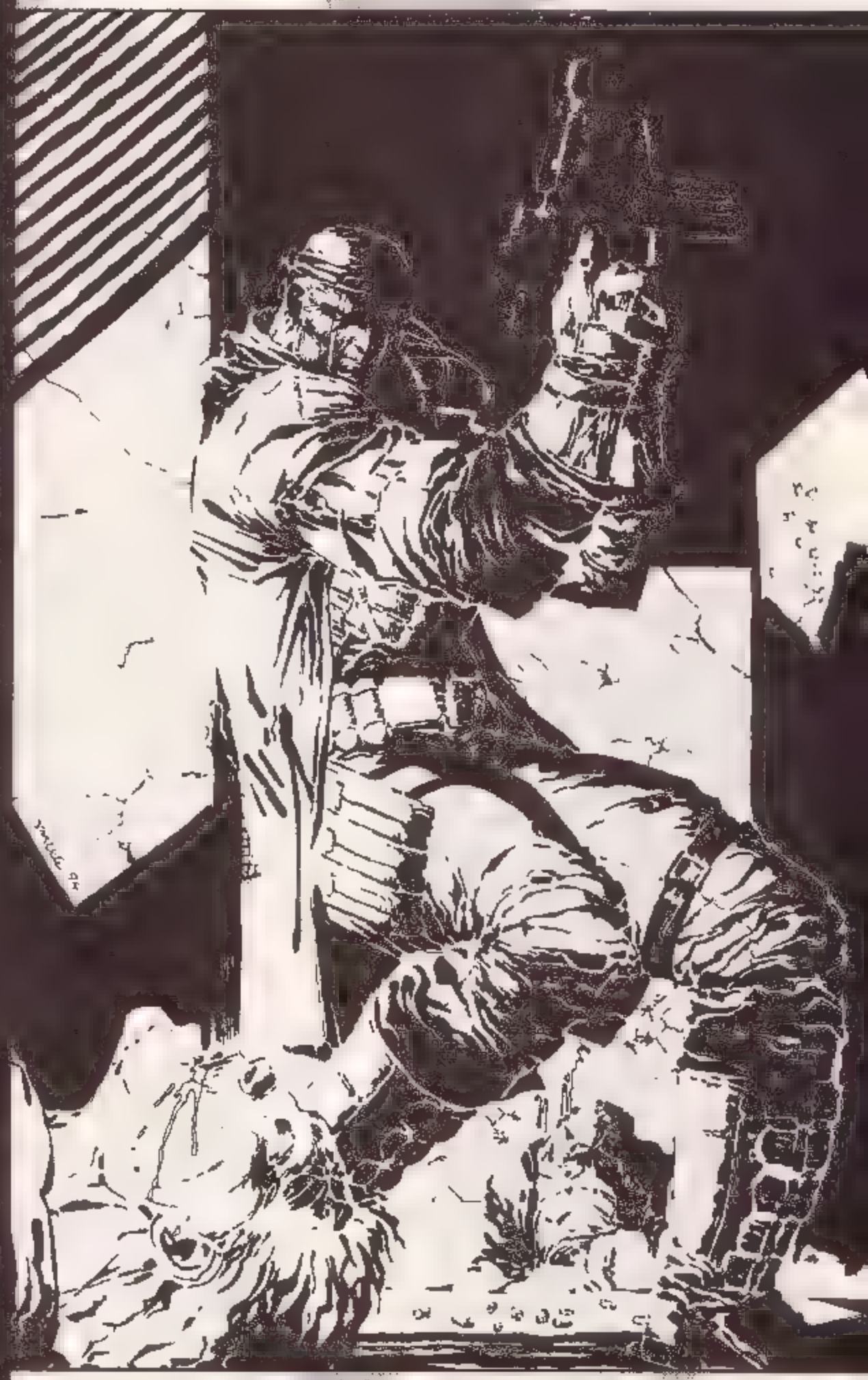
This issue guest-stars members of Jim Lee's StormWatch.

CODENAME: STRYKE FORCE™

DEATHBLOW #6

$1.95
Color
S: Lee/Choi A: Sale

The hard-edged action continues monthly. Clues stolen from the body of a murdered priest lead Deathblow to the Order of the Cross, just in time to face off against a cadre of the Black Angel's assassins. Introducing Sister Mary, the toughest nun in New York!



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Carlson/Jarvinen/Sinclair

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Marz (Writer)/
Turner (Artist)

Still reeling from his visit last month to the grim future awaiting StormWatch, Battalion must lead the team into Japan to do battle with Talon, the escaped WarGuard member. But as he fights, Battalion wrestles with his own mortality and the certain knowledge that not all of his teammates will survive the next

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STORMWATCH™

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RUNNING IN BRIGADE
#26

SUPREME #13

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SUPREME MADNESS (Part 1 of 6): Having lost his powers in the Extreme Prejudice cross-over and using only the hammer of Thor to power him, Supreme joins an unholy alliance with Zachariah Grizlock, his greatest foe! Supreme slips deeper into madness as he's willing to destroy everything he's fought so long to protect in a vain attempt to regain his god-like powers—forcing Image's finest heroes to stop him. Guest starring: Pitt, Spawn, StormWatch and Union in this mammoth 6 part storyline that will take Supreme bi-weekly over the summer! This storyline embarks in a bold new direction for Supreme culminating in a new look, a new direction and a new costume!

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SUPREME MADNESS (Part 2 of 6): Continuing to spiral into a maddening rage, Union is forced to stop Supreme, whatever the cost, whatever the sacrifice. The saga of the legendary Supreme continues on in a book that has been critically acclaimed for its well-written stories and innovative concepts!

ART WORK SHOWN IS NOT AN ACTUAL COVER.

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THE FUTURE IS HERE NOW! Images of Tomorrow continues as one year passes from the landmark 25th issue of Brigade and the survivors of last issue's battle with Youngblood continue to pick up the pieces as a new Brigade rises from the ashes of the old.
THE BEGINNING OF A BOLD NEW ERA FOR BRIGADE AS THE TITLE GOES IN AN ALL-NEW DIRECTION! PERFECT OPPORTUNITY FOR NEW READERS TO JUMP ONTO THE ONGOING STORYLINE!

YOUNGBLOOD

THE SILENT EDITION

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Color.
Rob Liefeld (P)
Danny Miki (I)
Kiko Taganashi (C)

For fans of beautifully detailed, eye-popping artwork, Youngblood is presented in its virgin form without the word balloons or the sound effects with a specially done card-stock cover! Drawings by Rob Liefeld and Danny Miki are rendered in vivid, life-like colors by Kiko Taganashi. This special edition contains all of Rob's breakdowns for the first issue—a must have for all die hard Youngblood fans and lovers of artwork everywhere!